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Brain and Cognition
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In Press, Corrected Proof – Note to users

To be precise, the details don't matter: On predictive processing, precision, and level of detail of predictions [®]

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Highlights

- We provide a Predictive Processing formalization based on causal Bayesian networks.
- We propose six mechanisms for lowering prediction error.
- We identify crucial conceptual, theoretical open problems in Predictive Processing

UvA Predictive Processing Workshop

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From conceptual idea to formal model

- Predictive processing is assumed to **explain and unify all of cognition**, including higher cognition
- To model, e.g., complex social interactions, Theory of Mind, intention recognition, and problem solving, we need rich enough knowledge structures to model dependences
 - We argue (Ottorowska et al., 2014) that simple Gaussian models are **not sufficiently rich** models for higher cognition
 - We propose to use **causal Bayesian networks** as *structured* generative models to describe predictive processing



Predictive Processing

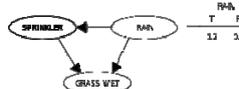
- ✓ Brain as **prediction machine**
- ✓ (approximate) **Bayesian** brain
- ✓ **Hierarchically** organized brain
- ✓ Prediction-error **minimizing** brain
- ✗ No **specific** algorithmic and implementational claims (contrasting predictive coding)



Causal Bayesian networks (Pearl, 2000)

- Bayesian networks efficiently describe stochastic variables and their conditional (in-)dependence relations
- In **causal Bayesian networks**, the arcs have a causal interpretation (not just stochastic dependency)
- In our modeling we assume discrete (categorical) probability distributions

SPRINKLER		
RAIN	T	F
F	0.4	0.6
T	0.01	0.99



GRASS WET			
SPRINKLER	RAIN	T	F
F	F	0.0	1.0
F	T	0.8	0.2
T	F	0.9	0.1
T	T	0.99	0.01

(cfm. Friston et al., 2015)

Friston et al. (2015). Active Inference and epistemic value. *Cognitive Neuroscience*

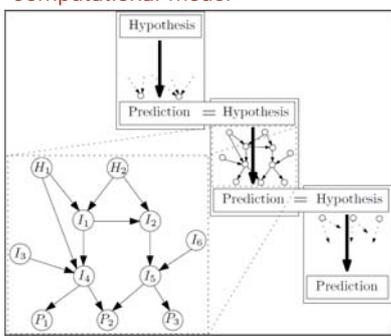


Key sub-processes

- Making **predictions** of expected input based on generative models
- Comparing predicted inputs with actual inputs and **computing prediction error**
- **Explaining away** prediction errors (minimizing prediction error)
- **Learning** and adapting generative models



Computational model



Each layer in the hierarchy is a causal Bayesian network

Hypothesis variables
 $Hyp = \{H_1, H_2\}$

Prediction variables
 $Pred = \{P_1, P_2\}$

Intermediate variables
 $Int = \{I_1, \dots, I_6\}$

Making predictions and computing errors

- Prediction and Observation are **probability distributions** over the prediction variables *Pred*
- Prediction is defined as computing the **posterior distribution** $Pr_{(Pred)}$ given the parameters in the network
- Prediction error is **set difference** $Pr_{(Obs)} - Pr_{(Pred)}$
- Estimating the size of this error is defined as computing a KL- divergence or **relative entropy** between predicted distribution and observed distribution

$$D_{KL}(Pr_{(Obs)} || Pr_{(Pred)}) = \sum_{p \in \Omega(Pred)} Pr_{Obs}(p) \log \left(\frac{Pr_{Obs}(p)}{Pr_{Pred}(p)} \right)$$

Computational model – error minimization

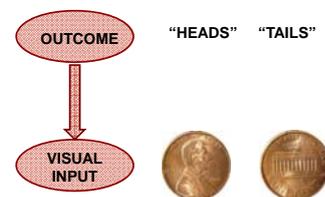
- Prediction error minimization: “doing something” such that $D_{KL}(Obs || Pred)$ is minimized
- Six possible ways of “doing something” (Kwisthout, van Rooij, & Bekkering, 2017):
 - Belief revision (revise hyp probability distribution)
 - Model revision (revise parameters in the CPTs)
 - Passive intervention (evidence gathering)
 - Active intervention (acting, i.e., setting variables)
 - More fine-grained models / less detailed predictions
- Each of them with the goal of lowering relative entropy

Entropy & Precision-weighted prediction errors

- **Entropy of a prediction** describes how much uncertainty there is in a prediction (and consequently, how informative the actual observation of what was predicted will be)
- The more **details** (categories) in the prediction, the more **information** in the observation (and the **higher** the prediction error will be!)
- **Precision of a prediction error** describes what proportion of this uncertainty can be attributed to inherent stochastic nature of the process that caused the outcome of the prediction → **precision-weighted prediction errors**

Intuitive examples of lowering prediction error

- **Belief revision** – in cases with ‘expected uncertainty’ where the world model is stable but there is information carried by the prediction error



Hyperprior ↔ Precision-weighted prediction error

- **Hyperprior** on distribution describing how **confident** we are in this generative model (here: Dirichlet distribution)
- Precision-weighted prediction error describes the **size of the effect** of a prediction error on the updating of the model
- Formally defined as the **KL divergence** between the hyperprior ‘before’ and ‘after’ updating with the new data
- The higher this weighted prediction error, the **bigger the effect** on the generative model a prediction error is and the **more reducible uncertainty** there is in the environment
- Note: **idealized** mathematical definition...

Intuitive examples of lowering prediction error

- **Model revision** – in cases with ‘unexpected uncertainty’ where the world model suddenly turns out to be misinformative
- Prediction errors can be dealt with by changing some of the **model parameters** (tuning) such that the model can better predict the observations
- E.g., your model about what constitutes a friendly greeting may need updating (for the 30+ people amongst us)



Intuitive examples of lowering prediction error

- **Passive intervention** – reduce prediction error by reducing uncertainty in the world: **add** additional observations
- This is what we intuitively do when confronted with the “train effect”: when you’re sitting in a train that is standing still at the station and you are looking at an opposite train – who is moving?

- You’d probably look at a stationary point to reduce uncertainty (e.g., the railway station buildings)



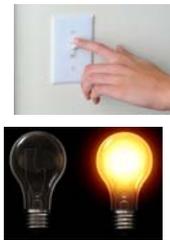
Precision in discrete distribution

- Predictions are made with a particular **precision**
- Precision in Gaussian distributions = $1 / \text{variance} = 1 / \sigma$
- Precision in discrete distributions is a function of how **detailed** the prediction is and how **uncertain**
- Measure of uncertainty in a distribution: **entropy**
 $E(\text{Pred}) = -\sum_{p \in \text{Pred}} \text{Pr}(p) \cdot \log_2 \text{Pr}(p)$
- Measure of state space granularity: **cardinality**
 $\Omega(\text{Pred}) = \text{number of values that variable Pred can take}$
- **Shannon redundancy** measures ‘pure’ (granularity-normalized) uncertainty

Intuitive examples of lowering prediction error

- **Active intervention** – reduce prediction error by actively intervening in the world (active inference): bring prediction and observation closer together by **changing** the observation

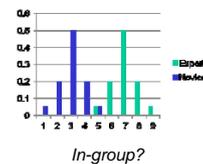
- This has been proposed as a means of coupling action and perception in a single framework, where motor acts are the result of a mismatch between a “predicted” (expected) state and the actual, perceived state of the world



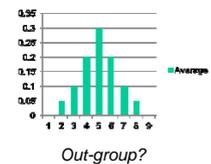
More / less detailed models

- **Predictions** have a state space, but so do **hypotheses**
- The level of detail of the hypothesis state space is a measure on how fine-grained or coarse or models are

Fine-grained model of bowlers

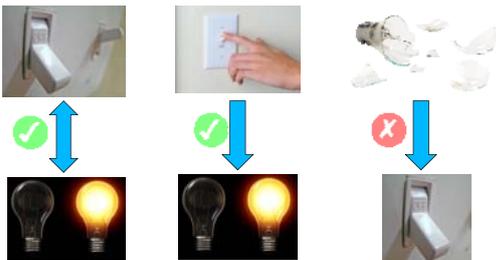


Coarse model of bowlers



Active and passive intervention

Causal Bayesian network – relationship along arcs is causal: turning the switch causes the light bulb to go on, not vice versa!



Modulating level of detail in models and predictions



High detail H, high detail P

$$P(P|H) = \begin{array}{c|cccc} & p_1 & p_2 & p_3 & p_4 \\ \hline h_1 & 0.3 & 0.2 & 0.4 & 0.1 \\ h_2 & 0.6 & 0.1 & 0.2 & 0.1 \\ h_3 & 0.2 & 0.4 & 0.3 & 0.1 \\ h_4 & 0.1 & 0.1 & 0.4 & 0.4 \end{array}$$

Low detail P, high detail H

$$P(P|H) = \begin{array}{c|cccc} & p_1 & p_2 & p_3 & p_4 \\ \hline h_1 & 0.5 & 0.5 & & \\ h_2 & 0.7 & 0.3 & & \\ h_3 & 0.6 & 0.4 & & \\ h_4 & 0.2 & 0.8 & & \end{array}$$

$$P(p_1 \vee p_2 | H) = P(p_1 | H) + P(p_2 | H)$$

High detail P, low detail H

$$P(P|H) = \begin{array}{c|cccc} & p_1 & p_2 & p_3 & p_4 \\ \hline h_1 & 0.45 & 0.15 & 0.3 & 0.1 \\ h_2 & 0.15 & 0.25 & 0.35 & 0.25 \end{array}$$

$$P(P|h_1 \vee h_2) = \frac{1}{2}(P(P|h_1) + P(P|h_2))$$



Summary

- When formalizing Predictive Processing in terms of categorical (structured, discrete) generative models, the **state space granularity** becomes important
- More detailed predictions allow for more information processing, at the cost of **higher prediction errors**
- **Lowering detail of predictions** is one way of dealing with (uninformative) prediction errors
- **Making more refined models** is one way of increasing informative-ness of the predictions
- Information / prediction error **trade-off** in the brain